

WEI-LUN "WAYLON" TING

Visual & Motion Designer

Motion Design / Brand Systems

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SUMMARY

Visual & Motion Designer specializing in brand systems and motion-based communication for in-house marketing and product teams.

Skilled in creating brand-consistent graphic and motion systems across presentations, digital marketing, and product storytelling.

Strong at translating product and brand concepts into accurate, polished design solutions and collaborating across fast-paced, multidisciplinary teams.

EXPERIENCE

Visual & Motion Designer — Silver Skye New York Corporation | New York, NY

In-house visual and motion designer supporting brand, product, and client-facing communications.

2025 – Present

- Design visual and motion assets supporting digital product communication, including campaigns, presentations, and reusable templates
- Translate complex ideas into clear visual narratives across presentations, motion, and digital platforms
- Develop adaptable motion and visual systems aligned with brand guidelines
- Collaborate with cross-functional teams to ensure clarity and consistency

Visual & Motion Designer — JMP | New York, NY

2024 – 2025

- Produced structured communication assets for product launches and marketing campaigns
- Developed presentation materials and sell-sheet style slide systems for internal and external use
- Converted technical product information into clear 2D/3D visual and motion graphics
- Developed reusable templates to support fast-turnaround digital content production
- Built modular After Effects / Cinema 4D templates to standardize outputs and reduce revisions
- Applied AI-assisted workflows to accelerate visualization while maintaining accuracy
- Designed visuals in alignment with evolving brand guidelines and cross-channel brand consistency

Visual & Motion Designer — Underscore | Taipei, Taiwan

2020 – 2022

- Led visual direction for narrative-driven digital projects distributed internationally
- Designed motion systems enabling small teams to scale production
- Translated complex narratives into clear visual structures

EDUCATION

MFA, Computer Arts — School of Visual Arts, New York

BA, Animation & Interactive Media — National Taiwan University of Arts

RECOGNITION & AFFILIATIONS

NBA · NYC Public Sector · Nintendo Indie World · IGN · Famitsu

SIGGRAPH · ASIFA-Hollywood · Eurographics · The One Club

SKILLS

Brand & Marketing Design · Visual Systems · Typography & Layout · Motion Graphics (After Effects) · Presentation Design (PowerPoint / Google Slides) · Figma · Adobe Illustrator · Photoshop · InDesign ·

3D Visualization (Cinema 4D, Redshift) · Template Systems · Information Design · UX & Accessibility Awareness ·

Basic HTML for email templates and marketing communications · Packaging & Product Visuals · Canva