## **WEI-LUN "WAYLON" TING**

Brand Designer | Motion & Visual Systems

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### **SUMMARY**

Brand-focused visual designer with experience supporting in-house marketing and product teams through clear, structured visual communication.

Skilled in creating brand-consistent graphic and motion systems across presentations, digital marketing, and product storytelling.

Strong at translating product and brand concepts into accurate, polished design solutions and collaborating across fast-paced, multidisciplinary teams.

## **EXPERIENCE**

## Visual & Motion Designer — Silver Skye New York Corporation | New York, NY

In-house visual and motion designer supporting brand, product, and client-facing communications. Dec 2025 – Present

- Design visual and motion assets supporting digital product communication, including campaigns, presentations, and reusable templates
- Translate complex ideas into clear visual narratives across presentations, motion, and digital platforms
- Develop adaptable motion and visual systems aligned with brand guidelines
- Collaborate with cross-functional teams to ensure clarity and consistency

## Visual & Motion Designer — JMP | New York, NY

Jun 2024 - Dec 2025

- Produced structured communication assets for product launches and marketing campaigns
- Developed presentation materials and sell-sheet style slide systems for internal and external use
- Converted technical product information into clear 2D/3D visual and motion graphics
- Developed reusable templates to support fast-turnaround digital content production
- Built modular After Effects / Cinema 4D templates to standardize outputs and reduce revisions
- Applied Al-assisted workflows to accelerate visualization while maintaining accuracy
- Designed visuals in alignment with evolving brand quidelines and cross-channel brand consistency

# **Visual & Motion Designer — Underscore** | Taipei, Taiwan

2020 - 2022

- Led visual direction for narrative-driven digital projects distributed internationally
- Designed motion systems enabling small teams to scale production
- Translated complex narratives into clear visual structures

#### **EDUCATION**

MFA, Computer Arts — School of Visual Arts, New York BA, Animation & Interactive Media — National Taiwan University of Arts

### **RECOGNITION & AFFILIATIONS**

Nintendo Indie World · IGN · Famitsu · SIGGRAPH · ASIFA-Hollywood · Eurographics · The One Club

## **SKILLS**

 $\label{lem:continuous} \mbox{Brand \& Marketing Design} \cdot \mbox{Visual Systems} \cdot \mbox{Typography \& Layout} \cdot \mbox{Motion Graphics (After Effects)} \cdot \mbox{Presentation Design (PowerPoint / Google Slides)} \cdot \mbox{Figma} \cdot \mbox{Adobe Illustrator} \cdot \mbox{Photoshop} \cdot \mbox{InDesign} \cdot \mbox{Photoshop} \cdot \mbox{InDesign} \cdot \mbox{Photoshop} \cdot \mbox{Pho$ 

3D Visualization (Cinema 4D, Redshift) · Template Systems · Information Design · UX & Accessibility Awareness · Basic HTML for email templates and marketing communications · Packaging & Product Visuals · Canva